

Game Engine

Increased blitz effect on draw plays

Strengthened blitz effect on passes

Adjusted LG chances for short passes on some defenses

Adjusted kicker ratings when using cross-era adjustments

(For a more detailed discussion on game engine changes, there will be a post on the Second and Ten forum shortly)

Other

Live internet scoreboard now shows the situation following the play

Minor changes to punt descriptions when attempting to pin opponents deep

Fixed issue on team turnover screen (will only be correct for future replays)

Ability to play any game in the schedule from the game preview screen

College Seasons

Added 1995, 1999 and 2010

Updated several other seasons to include real FCS opponents

FCS/Div1AA playoff files available from 2001 to the present

Now close to 5,000 college teams available for use